

Year 6 Home Learning

Topic & science

History - 'The Maya'—We will be learning about the early civilisations in the Americas and looking in depth into their way of life.

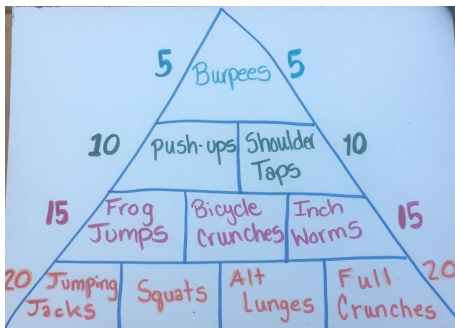
Geography - Energy and Climate change

Science - 'Animals including Humans' - We will be learning about the function of heart, circulatory system and how nutrients are transported around the body.

The Circulatory System

This half term, we are learning about the circulatory system. A healthy heart needs regular cardiovascular exercise. Create a pyramid circuit to increase your heart rate. As you go up the pyramid the reps decrease each time. Try the circuit out with friends and family.

Measure your pulse before and after the circuit? What do you notice about your breathing after the circuit?



Create 'n Make

In class, we are learning about the ancient Maya civilisation. Research and create a small model of a temple pyramid from the city of Chichén Itzá.

Think about what kind of materials were used in its construction. How were the temples built? You can create these models physically or virtually on platforms such as Minecraft.

You could take a photograph of your model, or even create a short virtual tour to show the class.



Let's talk...

... about SATs

At the end of Year 6, children sit SATs to assess their learning throughout primary school. For the 2020/21 school year, SATs, as well as GCSEs and A-Levels, were cancelled due to COVID-19. In the last few years they have taken place as normal but some people argue that they should be cancelled altogether. What do you think? Do you think tests are a fair way to measure learning? Do you think children should sit exams? Is there an alternative that you think would be better?

Out and about...

The end of summer and the dawn of autumn is a beautiful time of year. Go for a long walk with your family through one of the many wonderful parks or woods in London. Take a sketchbook and art materials and create a vibrant picture of the changing colours you can see so we can display it in class.